



SHAZRIN SALEH

Composer / Sound Designer

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PROFILE

I am a versatile composer, sound designer and multi-instrumentalist with leadership capabilities. I have 15 years' industry experience with 51 shipped game titles across multiple platforms under the belt. I create original music in many genres for games, live events and any form of visual media. I have decent skills in playing guitar, bass, drums, keyboard and didgeridoo. When I am not working, I like to spend time with my son, read books, improve my cooking skills and run marathons.

PROFESSIONAL EXPERIENCE

Boomzap Entertainment	Composer/Sound Designer (full-time)	2010 – 2017
Gamebrains	Audio Director (full-time)	2002 - 2010
Oneapart	Music/Sound Freelancer	3 Projects
FencingFleas	Music/Sound Freelancer	3 Projects
Three Libra Interactive	Music/Sound Freelancer	1 Project
Mouse Deer Media	Music/Sound Freelancer	1 Project
Afrozapin Network	Audio Engineer (full-time)	1999

GAME TITLE

Cubis Kingdoms	Android , iOS, Mac, PC	Boomzap Entertainment	2017	Composer/Sound Designer
Jewel Quest: Seven Seas	Android, iOS, Mac, PC	Boomzap Entertainment	2016	Composer/Sound Editor
Cathy's Crafts: A Time Management Game	Android, iOS, Mac, PC	Boomzap Entertainment	2016	Composer/Sound Designer
Legends of Callasia	Mac, PC	Boomzap Entertainment	2016	Composer/Sound Designer
TypeOut!	Android, iOS	Three Libra Interactive	2016	Composer/Sound Designer (freelance)
Monster Roller	Android, iOS	Boomzap Entertainment	2016	Music Director/Sound Designer
Pocket Ages	iOS	Boomzap Entertainment	2015	Music & Sound Director/Editor
ROASTERS Frenzy	Android	FencingFleas	2015	Sound Designer (freelance)
Rescue Quest	Android, iOS	Boomzap Entertainment	2014	Music Director/Sound Designer
Awakening: The Golden Age (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2014	Music Director/Sound Designer
Super Awesome Quest	Android, iOS	Boomzap Entertainment	2014	Music Director/Sound Designer
Death and Betrayal in Romania: A Dana Knightstone Novel (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2014	Music Director/Sound Designer
Pillage People	Android, iOS	Boomzap Entertainment	2014	Music Director/Sound Designer
Doors of Fate	iOS	Boomzap Entertainment	2014	Music Director/Sound Designer
The Claw	iOS	Boomzap Entertainment	2014	Music Director/Sound Designer
Gladiator Fight	iOS	Boomzap Entertainment	2014	Music Director/Sound Designer
Awakening: The Redleaf Forest (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2014	Music Director/Sound Designer
Emberwing: The Lost Legacy (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2014	Music Director/Sound Designer
Exhaust Thing	Android	FencingFleas	2014	Composer/Sound Designer (freelance)

Kickup & Hiccup	Android	FencingFleas	2014	Sound Designer (freelance)
Botanica: Earthbound (Collector's Edition)	Mac, PC	Boomzap Entertainment	2013	Music Director/Sound Designer
Death at Cape Porto: A Dana Knightstone Novel (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2013	Music Director/Sound Designer
Otherworld: Shades of Fall (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2013	Music Director/Sound Designer
Awakening: The Sunhook Spire (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2013	Music Director/Sound Designer
Otherworld: Omens of Summer (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2013	Music Director/Sound Designer
Learn with Nommy	iOS	Mouse Deer Media	2013	Music Editor/Sound Designer (freelance)
Death Upon An Austrian Sonata: A Dana Knightstone Novel (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2012	Music Director/Sound Designer
Botanica: Into the Unknown (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2012	Composer/Sound Designer
Awakening: The Skyward Castle (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2012	Composer/Sound Designer
Otherworld: Spring of Shadows (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2012	Composer/Sound Designer
Death Under Tuscan Skies: A Dana Knightstone Novel (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2011	Composer/Sound Designer
Awakening: The Goblin Kingdom (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2011	Composer/Sound Designer
Antique Road Trip 2: Homecoming	Android, iOS, Mac, PC	Boomzap Entertainment	2011	Music Editor/Sound Designer
Awakening: Moonfell Wood	iOS, Mac, PC	Boomzap Entertainment	2011	Composer/Sound Designer
Death at Fairing Point: A Dana Knightstone Novel (Collector's Edition)	iOS, Mac, PC	Boomzap Entertainment	2010	Composer/Sound Designer
Goddess Chronicles	Mac, PC	Gamebrains	2010	Composer/Sound Designer
Making Mr. Right	Mac, PC	Gamebrains	2010	Composer/Sound Designer
Jessica's Cupcake Cafe	Mac, PC	Gamebrains	2010	Composer/Sound Designer

Valerie Porter and the Scarlet Scandal	Mac, PC	Gamebrains	2009	Composer/Sound Designer
Jewel Quest Mysteries	Nintendo DS	Gamebrains	2009	Sound Editor
Jewel Quest Solitaire	Nintendo DS	Gamebrains	2009	Sound Editor
Jewel Quest Solitaire 3	PC	Gamebrains	2009	Sound Editor
Jewel Quest Mysteries: Curse of the Emerald Tear	Online	Gamebrains	2008	Sound Editor
Jojo's Fashion Show	Nintendo DS	Gamebrains	2008	Composer/Sound Editor
The Quest Trio	Nintendo DS	Gamebrains	2008	Co-composer/Sound Editor
VH1 B-Boy Battle HipHop Music Awards Game	Online	Gamebrains	2008	Composer/Sound Designer
Mahjong Quest Expeditions	Nintendo DS	Gamebrains	2008	Co-composer/Sound Designer
Backyard Basketball 2007	PC, PS2	Gamebrains	2007	Composer/Sound Designer
Backyard Baseball 2007	GBA, GCN, PC, PS2	Gamebrains	2006	Composer/Sound Designer
Jellyboom	PC	Boomzap Entertainment	2006	Composer/Sound Designer
Backyard Baseball 2006	GBA	Gamebrains	2005	Composer/Sound Designer

EVENT

Asean Community Launch	Projection mapping/live performance art	Oneapart	2015	Composer/Sound Designer
Putrajaya Light Festival	Projection mapping/light show	Oneapart	2014	Composer/Sound Designer
MYTV UKAS video	Animated infographic video	Oneapart	2014	Music Editor/Sound Designer
MYTV Broadcast Launch	Projection mapping show	Oneapart	2014	Composer/Sound Designer

EDUCATION

Bachelor of Music in Music Technology	Queensland Conservatorium Griffith University, Brisbane, QLD, Australia	2000 – 2002
Diploma in Audio Engineering	Ocean Institute of Audio Technology, Kuala Lumpur, Malaysia	1998 – 1999

ACADEMIC HIGHLIGHT

Golden Key International Honour Society membership	Queensland Conservatorium Griffith University, Brisbane, QLD, Australia	2001
International Student Scholarships	Queensland Conservatorium Griffith University, Brisbane, QLD, Australia	2001-2002
Dean's List	Queensland Conservatorium Griffith University, Brisbane, QLD, Australia	2001
Best Student Award	Ocean Institute of Audio Technology, Kuala Lumpur, Malaysia	1998 – 1999

SKILLS

Proficient in general recording, sound design, sound editing, dialog editing and foley

Create highly realistic musical performance using virtual instruments from companies such as Spitfire Audio, East West, Native Instruments, u-he, FXpansion, SoundMorph

Proficient in music and sound software and plugins such as Cubase, Wavelab, Soundforge, Audacity, Pro Tools, UAD plugins, Waves, SoundToys

Implement audio assets in game development using tools such as Nintendo proprietary dev kit, TortoiseSVN, MS Excel

REFERENCE

Available upon request